| KEYBOARD/MOUSE | CONTROLLER | GameMode | BuildMode | Vehicle Mode |  |
| --- | --- | --- | --- | --- | --- |
| Mouse position | Right Thumbstick | Look | Look | Turn |  |
| Left Button | Right Trigger | Shoot | Build Block(s)/prefab | Shoot Weapon 1 |  |
| Right Button | Left Trigger | IronSights | Delete Block(s) | Shoot Weapon 2 |  |
| Middle Button | Right Bumper | Grenade | - | - |  |
| Scroll Wheel | Left/Right Bumper | - | Scrolls current block/prefab | - |  |
|  |  |  |  |  |  |
| TAB | Back | Scores | Scores | Scores |  |
| ESC | Start | Pause Menu | Pause Menu | Pause Menu |  |
| SHIFT | Left Bumper | Sprint | Sprint | - |  |
| CTRL | Left Thumb Click | Crouch(not flying) | Crouch(not flying) | - |  |
| SPACE | A | Jump/Chute [+ctrl]Up/Down (flying) | Jump/Chute/Down(flying)  [+ctrl]Up/Down (flying) | - |  |
|  |  |  |  |  |  |
| 1 | DPAD L | Kill Streak 1 | - | - |  |
| 2 | DPAD U | Kill Streak 2 | - | - |  |
| 3 | DPAD R | Kill Streak 3 | - | - |  |
| 4 | DPAD D |  |  |  |  |
| 5 |  |  |  |  |  |
| 6 |  |  | Remove all spawn blocks from level |  |  |
| 7 |  |  | Lower the world one row – useful for isolating stuff for prefabs |  |  |
| 8 |  |  | Elevate world one whole row |  |  |
| 9 |  |  | [+ctrl]Replace block type |  |  |
| 0 |  |  |  |  |  |
|  |  |  |  |  |  |
| A | Left ThumbStick | Strafe Left | Strafe Left | Strafe Left (if vehicle allows) |  |
| B | B | Toggle Build Mode | Toggle Shoot Mode | - |  |
| C |  |  | [+ctrl]Copy |  |  |
| D | Left ThumbStick | Strafe Right | Strafe Right | Strafe Right (if vehicle allows) |  |
| E | X | (HOLD X) Enter Item | Toggle Block Window | (HOLD X)Exit Item |  |
| F | Right Thumb Click | Melee Attack | - | - |  |
| G | Right Bumper | Grenade/Consumable 1 | - | - |  |
| H |  |  | Fly/FreeCam |  |  |
| I |  |  | Invincible block toggle |  |  |
| J |  |  |  |  |  |
| K |  |  |  |  |  |
| L |  |  |  |  |  |
| M |  |  | Mirror XAxis |  |  |
| N |  |  | Mirror ZAxis |  |  |
| O |  |  |  |  |  |
| P |  | (+CTRL)Screen shot | (+CTRL)Screen shot | (+CTRL)Screen shot |  |
| Q | Y | Toggle Weapon | Toggle Build Tool |  |  |
| R | X | Reload | Respawnable block toggl | Reload |  |
| S | Left ThumbStick | Backwards | Backwards | Backwards |  |
| T | - | Text Chat | Text Chat | Text Chat |  |
| U |  |  | Toggle between chunk height 128/255 |  |  |
| V |  | Use 2nd consumable | [+ctrl]Paste |  |  |
| W | Left ThumbStick | Forwards | Forwards | Forwards |  |
| X |  |  | expand X size on map by one chunk on each side [+ctrl]Cut |  |  |
| Y | - | Team Chat | Team Chat | Team Chat |  |
| Z |  |  | Expand Z size on map by one chunk on each side |  |  |
|  |  |  |  |  |  |
| , |  |  | Spin selected block left |  |  |
| . |  |  | Spin selected block right |  |  |
| ; |  |  | Shrink X size on map by one chunk on each side (Cannot be undone) |  |  |
| ‘ |  |  | Shrink Z size on map by one chunk on each side (Cannot be undone) |  |  |
| - |  |  |  |  |  |
| + |  |  |  |  |  |
|  |  |  |  |  |  |
| F1 |  |  |  |  |  |
| F2 |  |  |  |  |  |
| F3 |  |  |  |  |  |
| F4 |  |  |  |  |  |
| F5 |  |  |  |  |  |
| F6 |  |  |  |  |  |
| F7 |  |  |  |  |  |
| F8 |  |  |  |  |  |
| F9 |  |  |  |  |  |
| F10 |  |  |  |  |  |
| F11 |  |  |  |  |  |
| F12 |  | Full Screen | Full Screen | Full Screen |  |
|  |  |  |  |  |  |
| UP |  |  | Increase depth of editor block brush |  |  |
| DOWN |  |  | Decrease depth of editor block brush |  |  |
| LEFT |  |  | Decrease width of editor block brush |  |  |
| RIGHT |  |  | Increase width of editor block brush |  |  |
|  |  |  |  |  |  |
| INS |  |  | Rotate entire editor block brush or prefab right |  |  |
| DEL |  |  | Rotate entire editor block brush or prefab left |  |  |
| HOME | **Guide Button** | **(reserved for G4WL)** | **(reserved for G4WL)** | **(reserved for G4WL)** |  |
| END |  |  |  |  |  |
| PGUP |  |  | Increase Height of editor block brush |  |  |
| PGDOWN |  |  | Decrease Height of editor block brush |  |  |
|  |  |  |  |  |  |
| NUMPAD+0 |  |  | Save level or prefab |  |  |
| NUMPAD+1 |  |  | Load level or prefab |  |  |
| NUMPAD+2 |  |  |  |  |  |
| NUMPAD+3 |  |  |  |  |  |
| NUMPAD+4 |  |  |  |  |  |
| NUMPAD+5 |  |  |  |  |  |
| NUMPAD+6 |  |  |  |  |  |
| NUMPAD+7 |  |  | Lower the world one row – useful for isolating stuff for prefabs |  |  |
| NUMPAD+8 |  |  | Elevate world one whole row |  |  |
| NUMPAD+9 |  |  |  |  |  |
|  |  |  |  |  |  |
| PRTSCREEN |  | Screen shot | Screen Shot | Screen Shot |  |
| ? |  |  |  |  |  |
| RIGHT ALT |  |  | Toggle block cursor type |  |  |